

# Ryan Pate

## Long Reel Breakdown

1. **"Hollywood Blvd."** *Walsh Family Media* (2009)  
Contributions: Lighting, Character Shaders, Rendering, Post Effects and Compositing  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
2. **"Beaten Brass Wing"** *Personal Project* (2007)  
Contributions: Concept, Modeling, Lighting, Texturing, Shaders and Rendering  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
3. **"Bette Midler IMAX Excerpt"** *Atlantic Motion Pictures through Croog Studios* (2007)  
Contributions: Lighting, Character Shaders  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
4. **"Roosters Don't Lay Eggs"** *Walsh Family Media* (2009)  
Contributions: Lighting, Character Shaders, Rendering and Compositing  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
5. **"The Library"** *Walsh Family Media* (2008)  
Contributions: Lighting, Character Shaders, Rendering, Post Effects and Compositing  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
6. **"Rhonda Roo's Salon"** *Walsh Family Media* (2008)  
Contributions: Lighting, Character Shaders, Rendering and Compositing  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3

### Compositing:

7. **"Balloon"** (2007)  
Contributions: Lighting, Modeling, Shading, Animation, Rendering and Compositing  
Software: Maya 2008, Mental Ray, Shake
8. **"Bike: Independent Study"** (2007)  
Contributions: Lighting, Modeling, Shading, Rendering and Compositing  
Software: Maya 2008, Mental Ray, Shake
9. **"Ring"** (2007)  
Contributions: Lighting, Modeling, Shading, Photography, Rendering and Compositing  
Software: Maya 2008, Mental Ray, Shake

### Animation:

10. **"He's Better"** *Animation Reel* (2008)  
Contributions: Animation, Lighting and Rendering  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
11. **"Back Flip"** *Animation Reel* (2008)  
Contributions: Animation, Lighting and Rendering  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3
12. **"Heavy Robot Walk"** *Animation Reel* (2008)  
Contributions: Animation, Lighting and Rendering  
Software: Maya 2008 Ext. 2, Mental Ray, After Effects CS3